

Applications of Image Space Reconstruction Algorithms to Ionospheric Tomography

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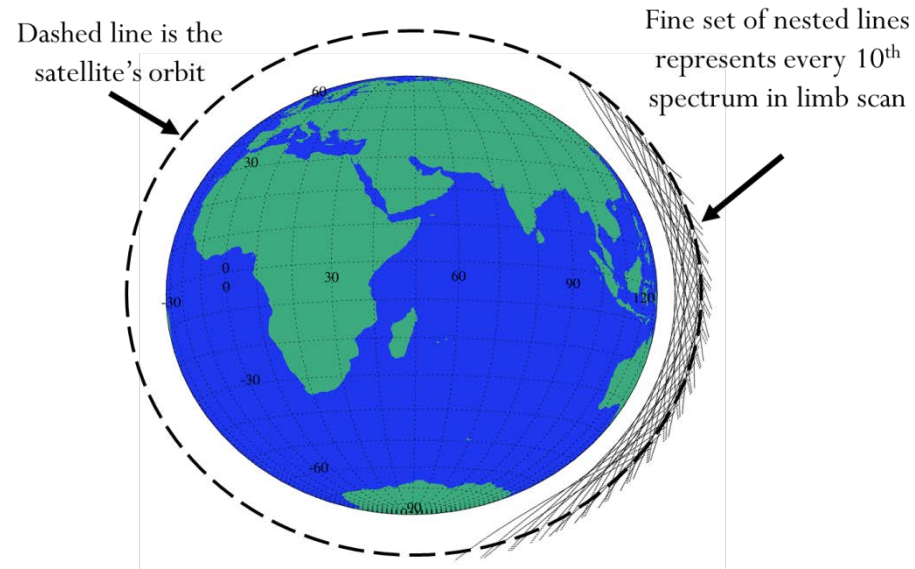
Introduction

- We have been applying Image Space Reconstruction Algorithms (ISRAs) to the solution of large-scale ionospheric tomography problems
- Desirable features of ISRAs
 - *Positive definite → more physical solutions*
 - *ISRAs are amenable to sparse-matrix formulations*
 - *Fast, stable, and robust*
 - *Easy to add between iteration physicality constraints*
- We present the results of our studies of two types of ISRA
 - *Least-Squares Positive Definite (LSPD): iterative non-negative least-squares generalization*
 - *Richardson-Lucy: applicable to measurements that follow Poisson statistics*
- We compare their performance to the Multiplicative Algebraic Reconstruction (MART) and the Conjugate Gradient Least Squares algorithms



Overview

- What are we trying to do?
 - *Specific application: improve on-orbit specification of the ionosphere or thermosphere*
 - *Approach: Use aggregates of limb scan information to infer the 2-D (or 3-D) distribution of O^+ ions in the ionosphere*
- Brightness measurements are linear in the volume emission rate
 - *Analogous to Computerized Ionospheric Tomography → linear in the electron density*
 - *Noise on brightness measurements obeys Poisson statistics – not the Normal Distribution*

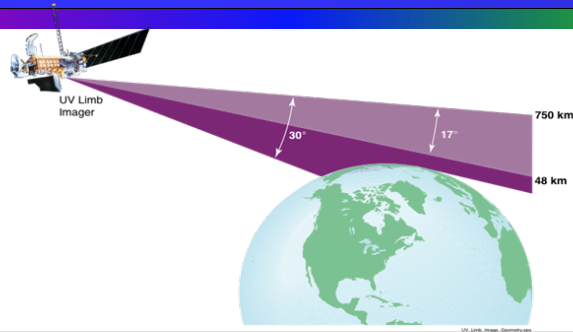


$$4\pi I = 10^{-6} \int_0^{\infty} \varepsilon(s, z, \lambda, \phi) ds(z, \lambda, \phi)$$

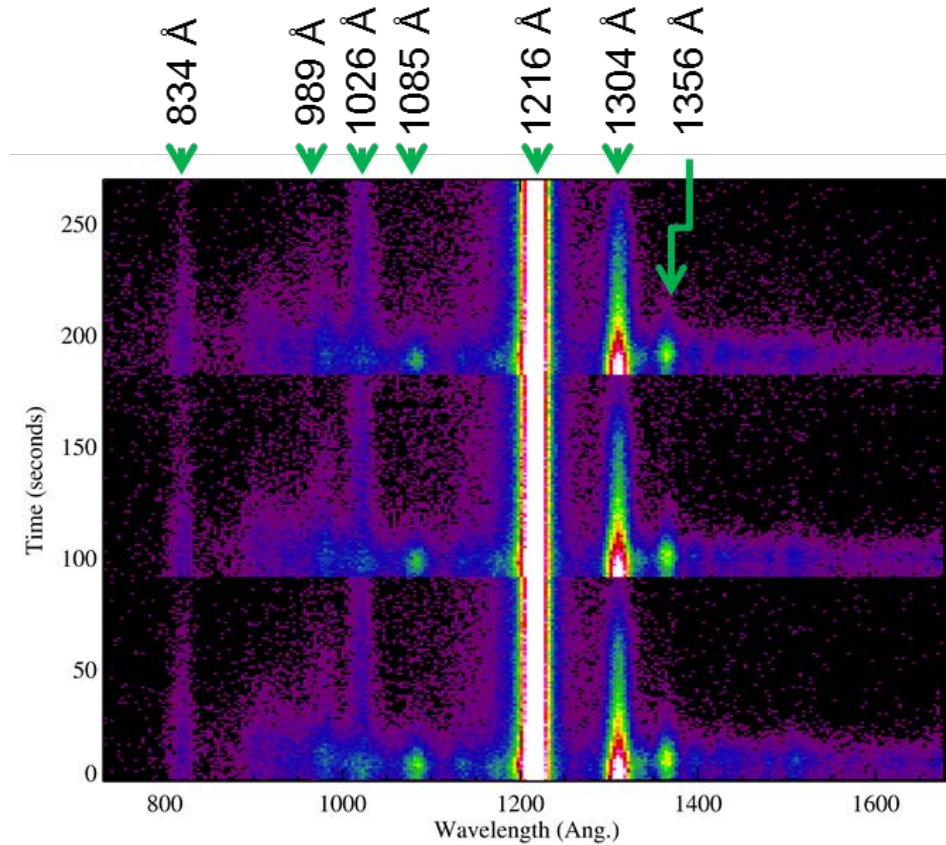
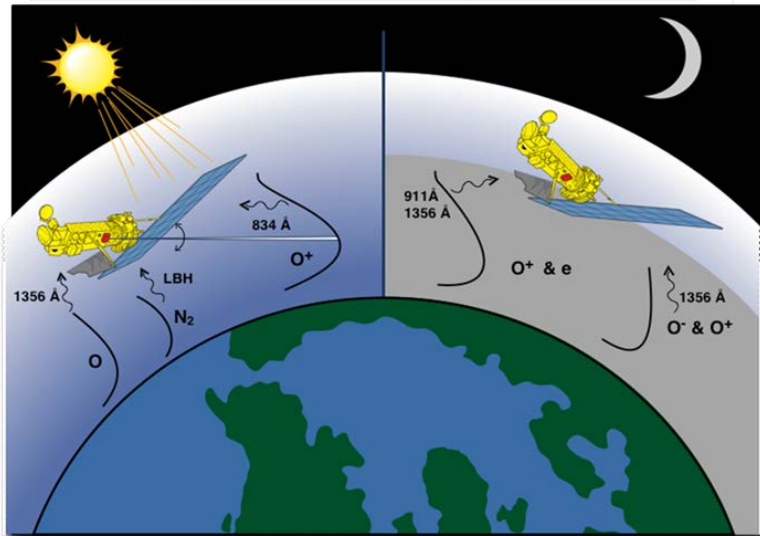
Volume emission rate, ε :

$$\varepsilon(z, \lambda, \phi) = \alpha n_e(z, \lambda, \phi) n_{O^+}(z, \lambda, \phi)$$

SSULI Measurement Scenario



SSULI Processing Algorithm and Data Products		
Solar Zenith Angle	Algorithm	EDR Data Products
SZA < 85°	Dayside Ionosphere Algorithm (Requires 834 SDRs)	O ⁺ Density Profile. hmF2, nmF2
SZA >= 108°	Nightside Ionosphere Algorithm (Required 1356 and 911 SDRs)	O ⁺ , O Density Profiles, hmF2, nmF2
SZA < 85°	Dayside Neutral Density Algorithm (Requires 1356 and LBH SDRs)	O, N ₂ , O ₂ Density Profiles. Temperature Profile.



3 Daytime Limb Scans



Ionospheric Tomography & Current Algorithms

- Line-of-sight integrals are replaced by summations assuming constant volume emission rate in a voxel
- The result is a large sparse linear system of equations
- To solve this in the Least-Squares sense, we minimize the Chi-squared statistic
- This system is solved by
 - *Multiplicative Algebraic Reconstruction Technique (MART)*
 - *Conjugate Gradient Methods (for example Conjugate Gradient Least Squares – CGLS)*
 - *And others...*

$$4\pi I = 10^{-6} \sum_i \varepsilon(z, \lambda, \phi) \Delta s_i(z, \lambda, \phi)$$

$$Ax = b$$

$$\chi^2 = (Ax - b)^T \Sigma_D^{-1} (Ax - b)$$

$$(A^T \Sigma_D^{-1} A) x = A^T \Sigma_D^{-1} b$$

$$\Sigma_D^{-1} = \begin{pmatrix} 1/\sigma_i^2 & & 0 \\ & \ddots & \\ 0 & & 1/\sigma_n^2 \end{pmatrix} =$$

inverse data covariance matrix



The Problem

- How can we produce accurate, physical solutions in the presence of measurement noise?
 - *Want to weight solutions using signal-to-noise ratio using Weighted Least Squares approach*
 - *Solutions must be physical and ideally smooth*
 - Noise introduces high frequency components to the solution → often results in non-physical negative density or volume emission rate values and undesirable solution roughness
 - Smoothness: Current regularization schemes are *ad hoc* – can we introduce a physicality constraint?
 - *Account for the type of measurement statistics*
 - Current methods can approximate Poisson solutions: Is there an exact method?
- Our solution: Image Space Reconstruction Algorithms
 - *Richardson-Lucy (RL): non-negative, naturally handles Poisson statistics*
 - *Least-Squares, Positive-Definite (LSPD): non-negative, naturally handles Gaussian statistics*



CGLS Inversion, Noise-free -Non-physicality-

- Right: IRI-2007 input ionosphere
- Center: LSPD reconstruction, showing
 - *Reconstruction is imperfect due to limited instrument sampling*
 - *But is non-negative*
- Right: CGLS reconstruction
 - *Parts of image show negative, non-physical values*

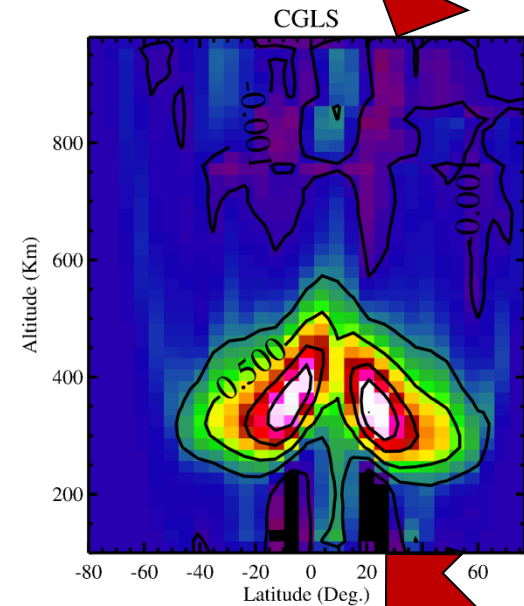
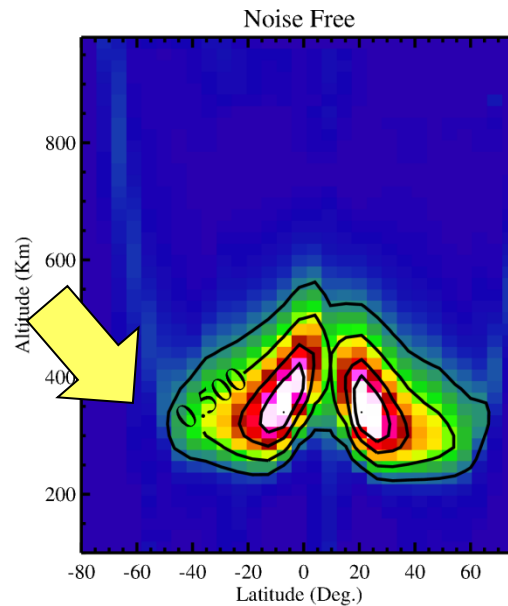
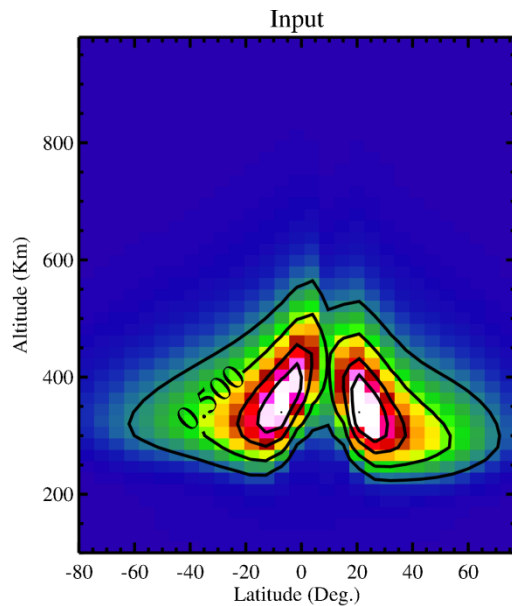


Image Space Reconstruction Algorithms

Least-squares Positive Definite

$$\chi^2 = (Ax - b)^T \Sigma_D^{-1} (Ax - b)$$

$$(A^T \Sigma_D^{-1} A) x = A^T \Sigma_D^{-1} b$$

Ensure Karush-Tucker-Kuhn conditions are met:

$$x \otimes (A^T \Sigma_D^{-1} A) x = x \otimes A^T \Sigma_D^{-1} b$$

$$x_{j+1} = x_j \otimes \frac{A^T \Sigma_D^{-1} b}{(A^T \Sigma_D^{-1} A x_j)}$$



Richardson-Lucy

$$J = 1^T (Ax - b \otimes \log Ax)$$

$$\nabla J = A^T \left(1 - \frac{b}{Ax} \right) = 0$$

Ensure Karush-Tucker-Kuhn conditions are met:

$$x \otimes A^T (\bar{1}) = x \otimes A^T \left(\frac{b}{Ax} \right)$$

$$x_{j+1} = x_j \otimes \frac{A^T}{A^T (\bar{1})} \left(\frac{b}{Ax_j} \right)$$



What About Measurements With Poisson Noise?

- CGLS, MART, and LSPD approaches work well for random variables that follow Normal/Gaussian distributions
 - *But when used on Poisson distributed data can result in biases*
 - *For following comparisons, we use adjusted error bars for those approaches*
- Mighell suggested modifications to Gaussian-based approaches that will work for Poisson distributed data
 - *Adjust the count rates for non-zero values upward by one count:*

$$b_a = b + 1 \quad \text{where } b > 1$$

- *Force the data to be greater than one and take the square-root to get the uncertainties:*

$$\sigma = \sqrt{b_a + 1}$$



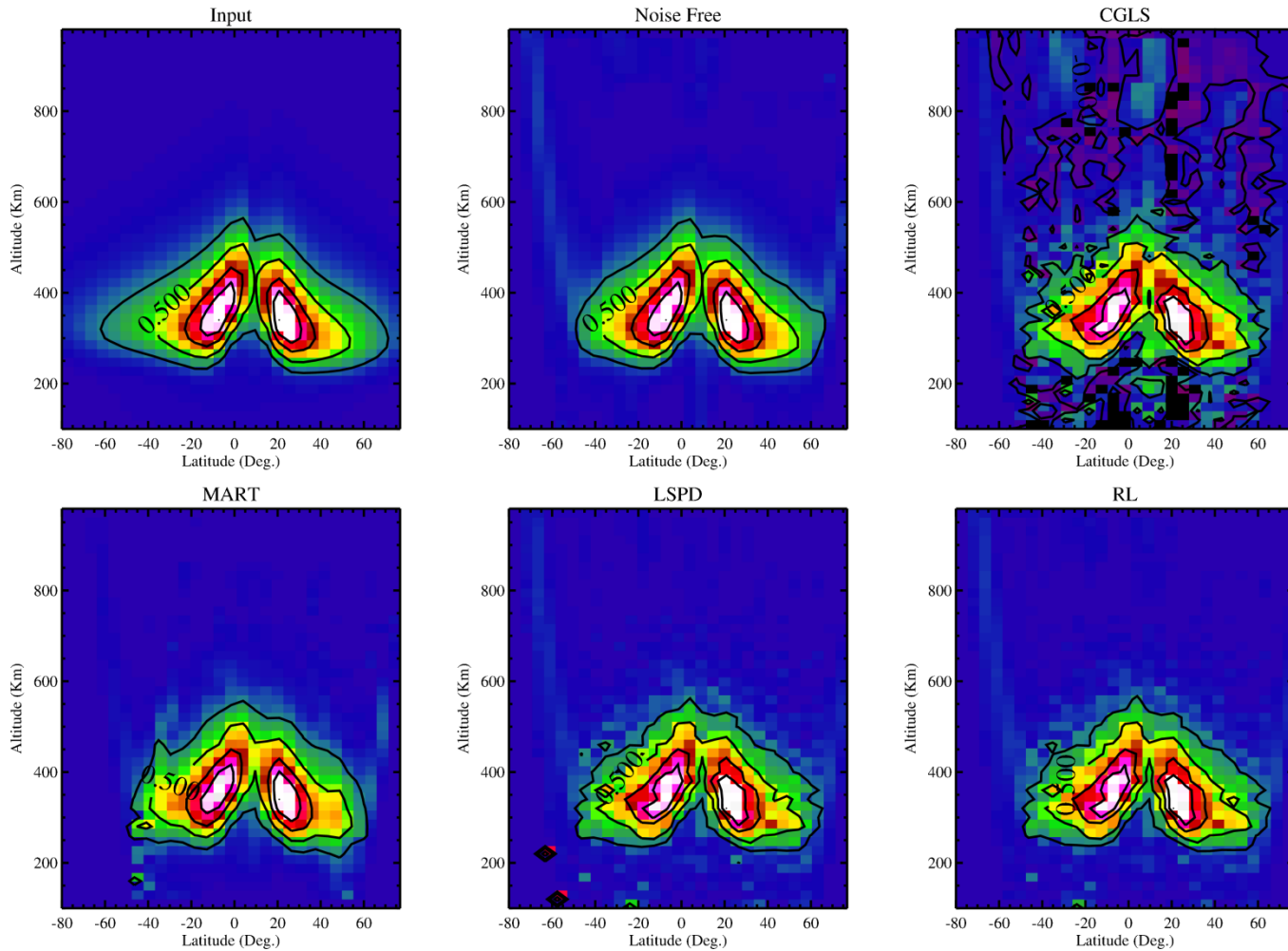
Test Problems

- Used IRI-2007 to generate the test ionosphere
 - *Nighttime case at solar maximum*
- Simulated SSULI measurements using:
 - *Realistic instrument viewing information*
 - *Varying sensitivity → varied signal-to-noise ratio of “data”*
- Realistic photon shot noise was added based on the instrument sensitivity
 - *Sensitivities: 1000, 100, 10, 1, 0.1, 0.01 ct/s/Rayleigh*
 - *SSULI sensitivity ~0.1 ct/s/Rayleigh*
- Studied the accuracy of the retrievals
 - *No Physicality Constraint applied*
 - *Adjusted/optimized the diffusion weight*
- Non-regularized CGLS solutions used as a “control”



Reconstructions with Noise

-Non-Constrained, $S = 1\text{ct/s/R}$ -



Regularization

- Most common regularization scheme is Tikhonov, standard approach of introducing a penalty term to enforce smoothness

$$\left(A^T \Sigma_D^{-1} A + \lambda L \right) x = A^T \Sigma_D^{-1} b$$

- *Where L is a regularization operator*
 - $L = I$; the identity matrix → ad hoc, provides simplest solution, but drives image to prior
 - $L =$ variety of derivative operators ; smooth solution → ad hoc, lower bias than using identity operator
 - $L = \Sigma_x^{-1}$;the inverse model covariance matrix → based on prior information, could bias solution to prior knowledge
 - *NO accepted best approach to estimate the optimal weighting value, λ*
 - Approaches: Truncate iterations, TSVD, GCV, L-curve, Draftsman's license (chi-by-eye)...
-
- We opted for between iteration application of a physicality constraint
 - *This approach equally weights solution physicality and accuracy of the fit to the data*

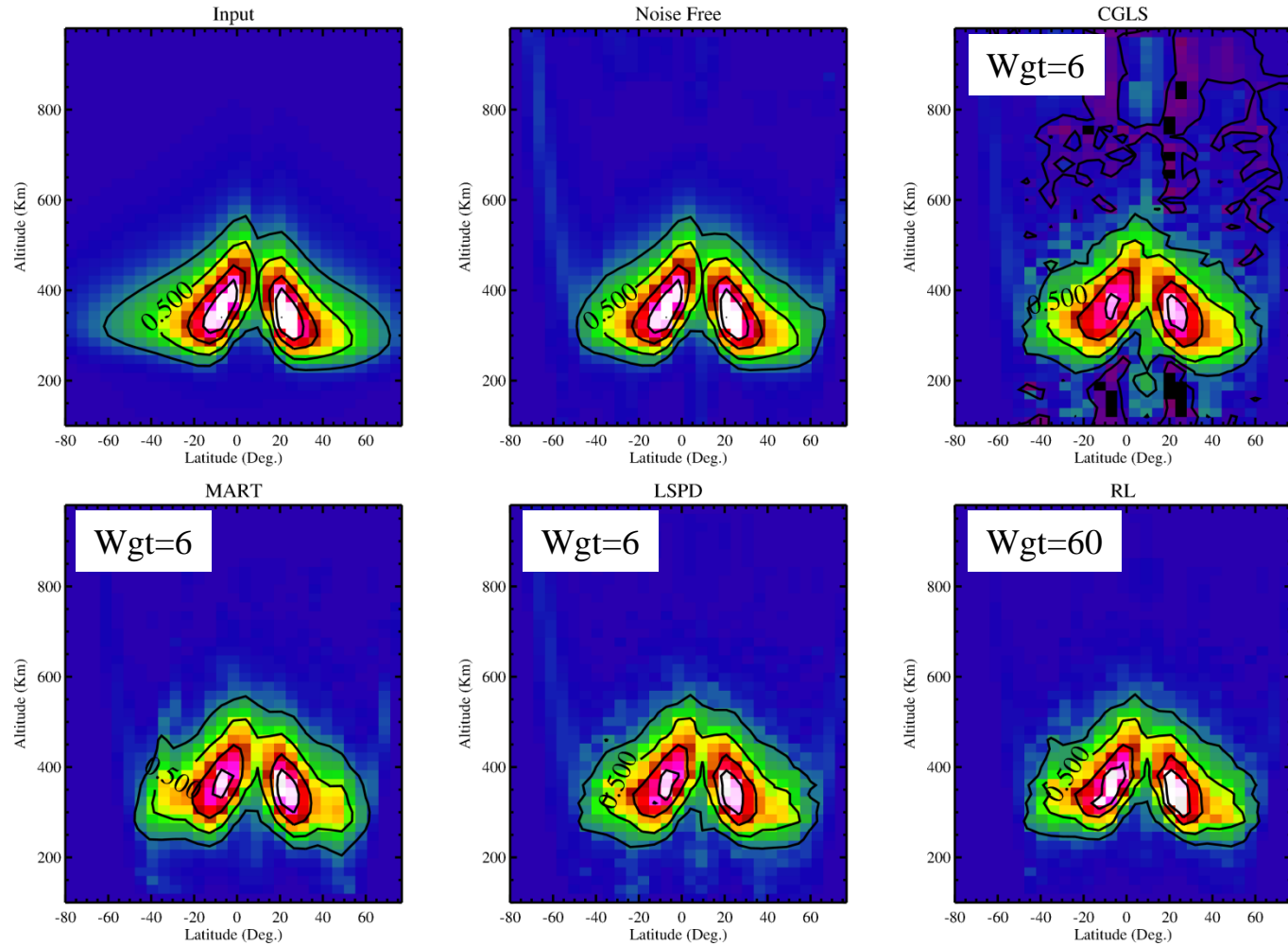


CGLS Inversion with Noise

-Tikhonov Regularization, Identity Operator-

- $S = 1 \text{ ct/s/R}$,
Tikhonov regularization
 - *Weight estimates using “Draftsmen License”*
 - *Arc densities are too low*
 - *Arc asymmetry is not correct*

- Weight for RL is 10 times what is needed for weighted least squares approach



Physicality Constraint

- Regularization to a differential equation is an approach used in the computer graphics modeling community
 - *Improves computer rendering by generating a smooth surface from facet information*

- We use the time independent diffusion equation

$$\frac{\partial n}{\partial t} = \nabla \cdot (\overline{D} \nabla n) \Rightarrow 0 = \nabla^2 n \quad (\text{time independent})$$

- Currently, we assume uniform, isotropic transport
 - *Permits the algorithms to produce reasonable results during daytime and at night*
 - Will work for either ionospheric emissions (nighttime ionosphere) or for emission generated by neutral species (O and N₂ in the dayglow)
 - *However, some emissions, for example O I 1356 Å, have both ionospheric and thermospheric components during the daytime*
 - Drives eventual need for non-isotropic, non-uniform diffusion approximation
- Implemented using the Successive Over-Relaxation approximation
 - *Makes small steps to “relax” solution to the diffusion approximation*



Successive Over-Relaxation (SOR)

- We chose this iterative approach to solve the diffusion equation
 - *Desired a method with low computational overhead*
 - *Wanted a means to guide the algorithms to a physically meaningful solution*
- Approximating the diffusion equation at time step $k+1$ by finite difference equations (assuming $\Delta x = \Delta y$, i & j are cell indices):

$$n_{i,j}^{k+1} = n_{i,j}^k - \frac{D\Delta t}{(\Delta x)^2} \left(n_{i-1,j}^k + n_{i+1,j}^k + n_{i,j-1}^k + n_{i,j+1}^k - 4n_{i,j}^k \right)$$

- To ensure a stable solution, the maximum time step size allowed is limited by the diffusion time across the cell:

$$W \equiv \frac{D\Delta t}{(\Delta x)^2} \leq \frac{1}{4}$$

- *We refer to W as the diffusion weight and use it to tune the weighting of the physicality constraint*

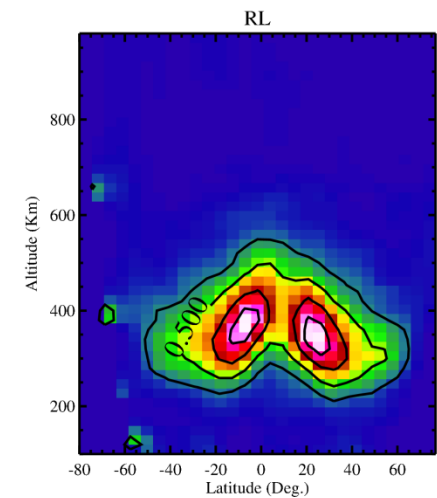
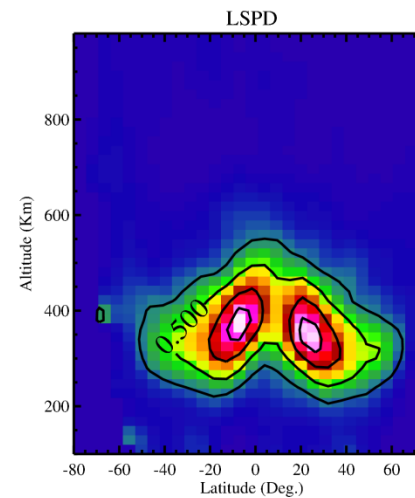
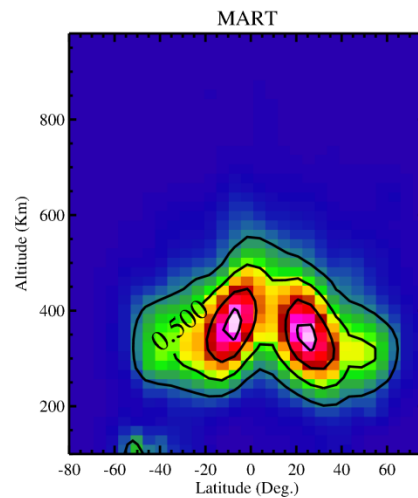
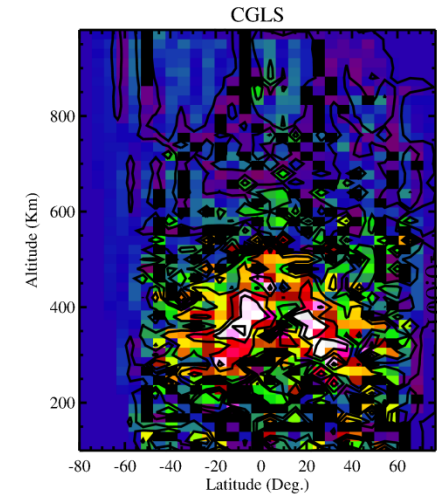
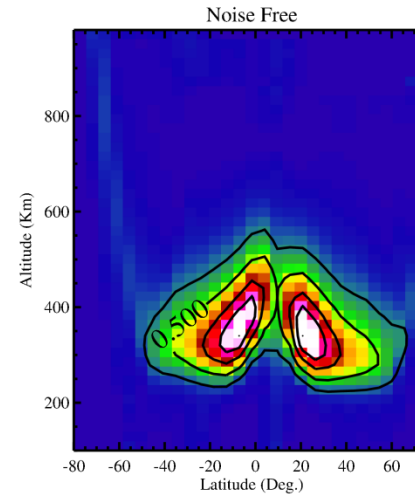
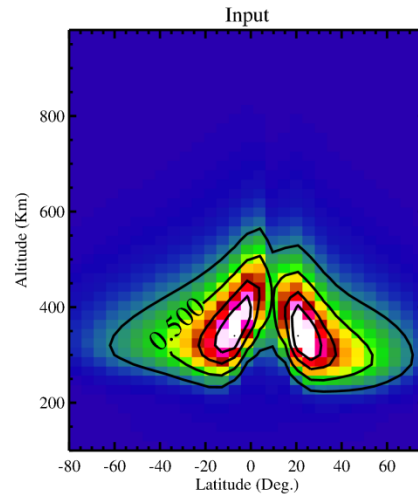


Reconstructions with Noise -Physicality Constrained-

➤ $S = 0.01$ ct/s/R,
 $W=1/4$

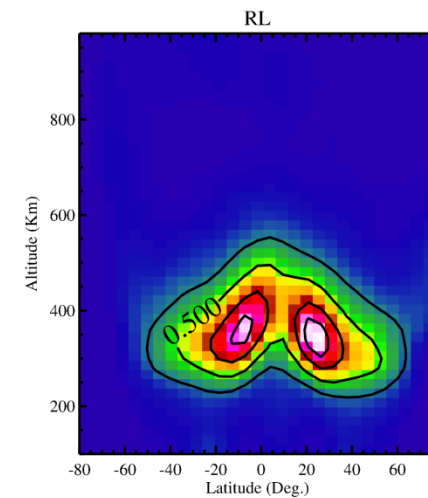
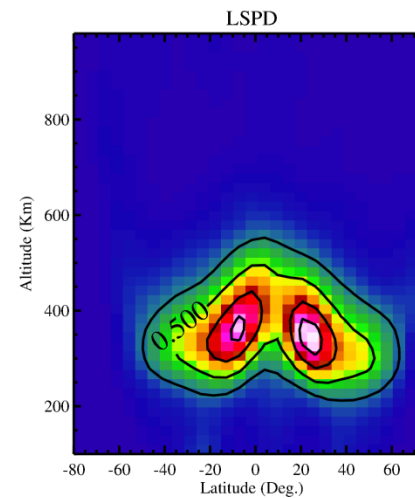
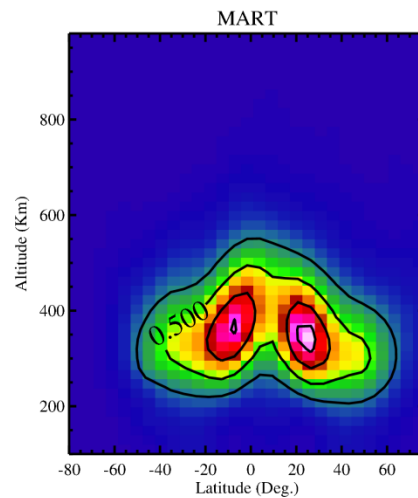
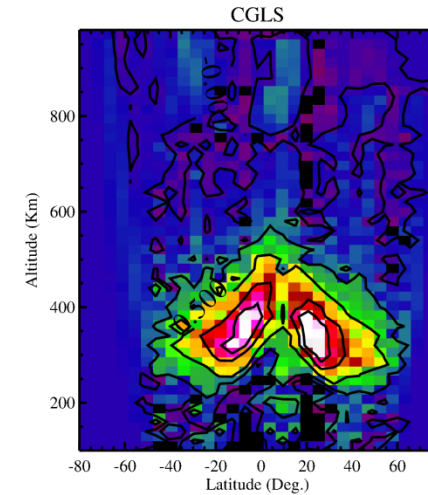
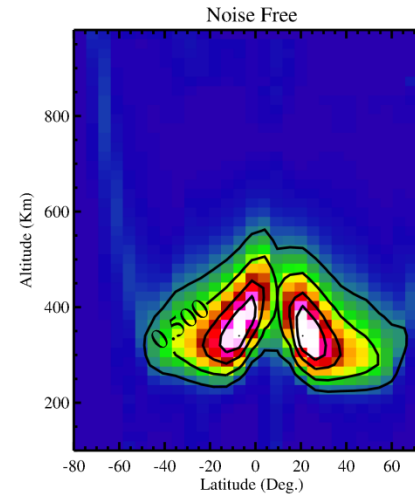
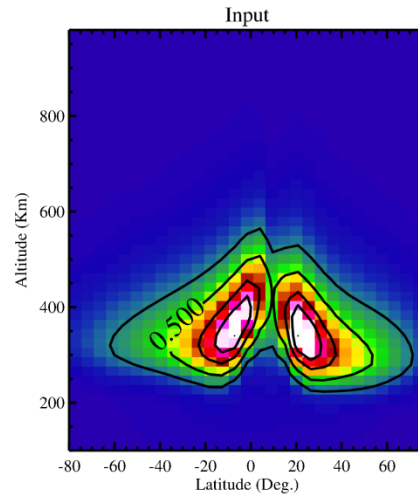
- *Solution is too smooth*
- *Arc densities are too low*
- *Arc asymmetry is not correct*

➤ Able to reconstruct incredibly noisy data



Reconstructions with Noise -Physicality Constrained-

- $S = 1 \text{ ct/s/R}$,
 $W=1/4$
 - *Solution is too smooth*
 - *Arc densities are too low*
 - *Arc asymmetry is not correct*



- Need to reduce diffusion weight, W

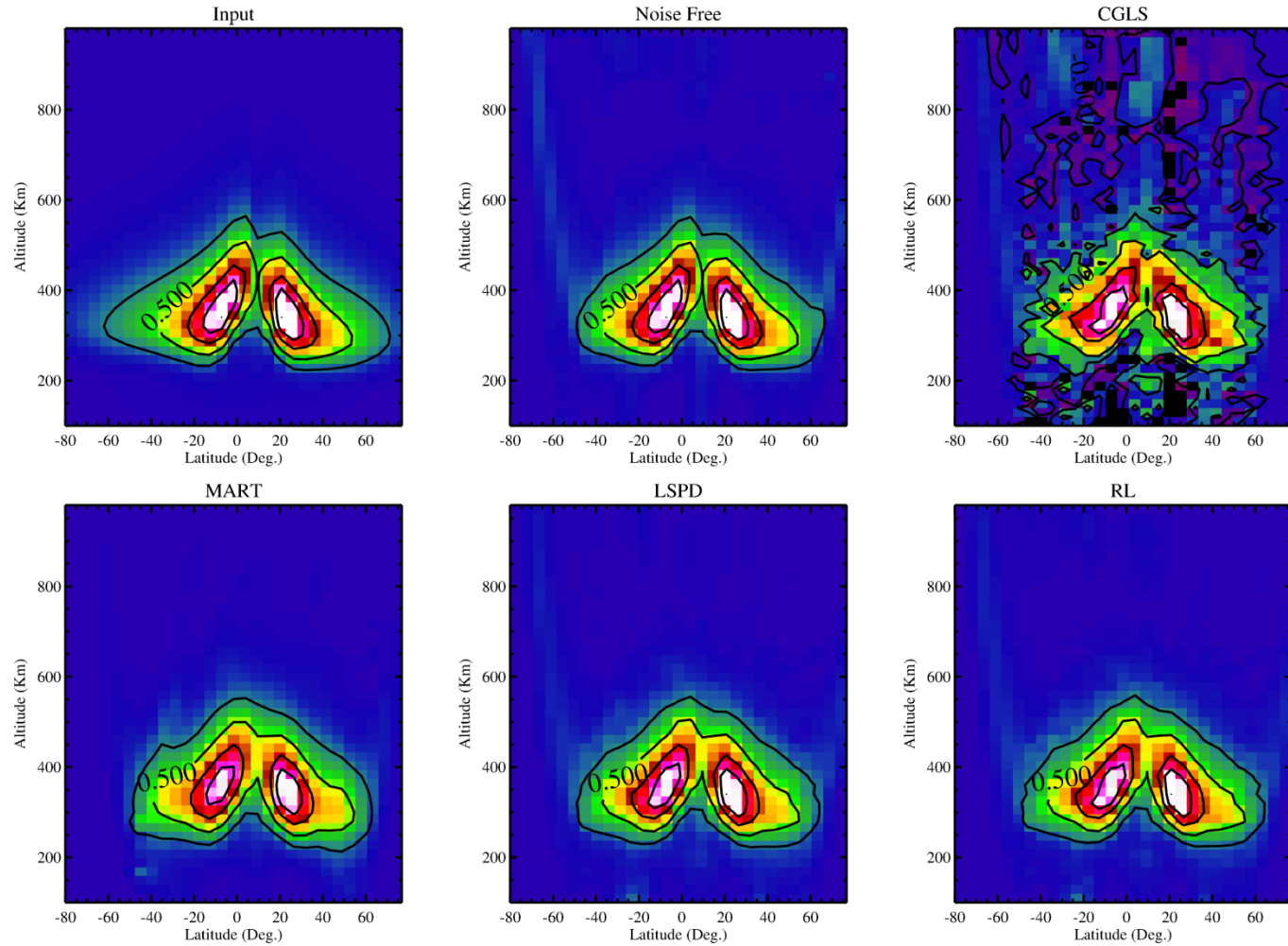
Reconstructions with Noise -Physicality Constrained-

➤ $S = 1 \text{ ct/s/R}$,
estimated best
diffusion weight

- *Solution is smooth, but not too smooth*
- *Arc densities are in good agreement*
- *Arc asymmetry is more correct*

➤ Best diffusion
weight estimated
from Signal-to-
Noise Ratio of
measurements:

$$W \propto \sqrt{2} \text{mean}(SNR)$$



Speed Comparison

- Test problem had:
 - *1820 lines of sight*
 - *1305 density cells*
- Measured execution speed versus accuracy of convergence, ε :
 - *All algorithms use same stopping criteria*
 - *Fractional change in the volume emission rate and the chi-squared of the fit to the data both change by $< \varepsilon$ between steps*
- During each set of tests, data mean signal-to-noise ratio fixed at:
 - *Top: 2.7*
 - *Bottom: 283*

Low SNR = 2.7

ε	CGLS	MART	LSPD	RL
10^{-2}	0.14	2.1	0.14	0.15
10^{-3}	0.20	4.8	0.17	0.18
10^{-4}	0.60	8.9	0.23	0.24
10^{-5}	4.9	16.3	0.34	0.35

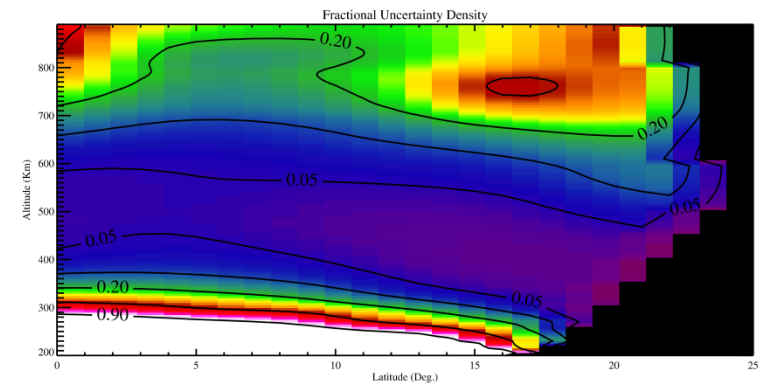
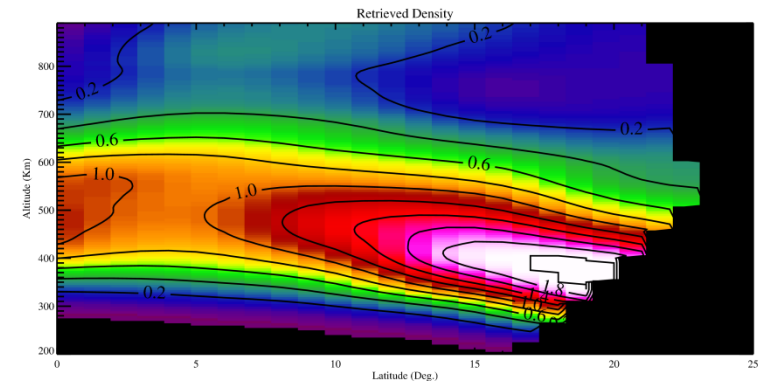
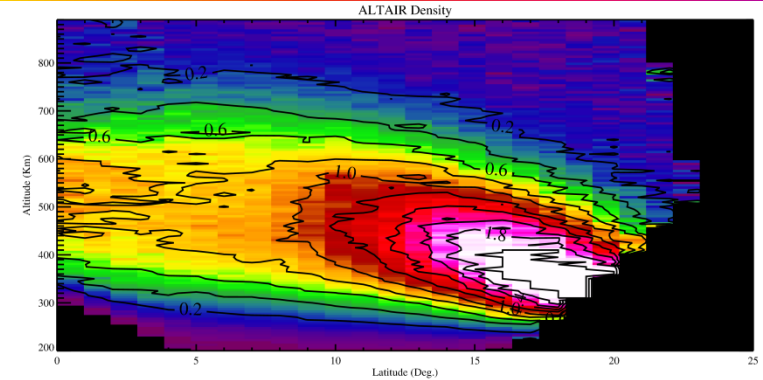
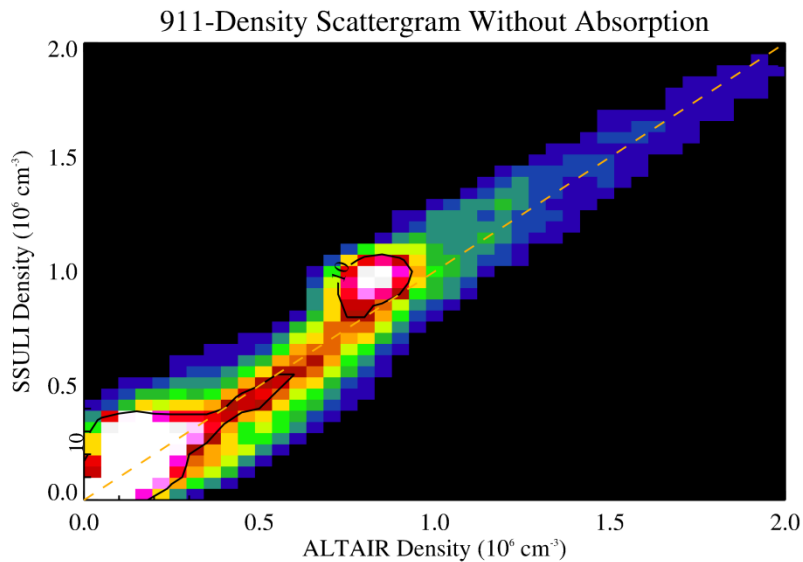
High SNR = 283

ε	CGLS	MART	LSPD	RL
10^{-2}	0.14	2.3	0.14	0.14
10^{-3}	0.20	6.5	0.19	0.20
10^{-4}	0.41	21.8	0.34	0.40
10^{-5}	3.72	226.7	3.07	3.71



Does it really work?

- Comparison of SSULI tomography versus ALTAIR radar measurements using Richardson-Lucy algorithm and physicality constraint
 - *Agreement is very good*
 - *Scatterplot below shows high degree of correlation*
 - *Diffusion weight estimated from SNR of measurements*



5/22/2015



Summary

- We now have the means to rapidly and accurately invert spaceflight limb-scan data
 - *Routine, automated processing is possible*
 - *Can now derive 2D structure along the orbit plane*
 - *Approach is being extended to 3D*
 - *Also works with other applications*

- Our approach entails
 - *New iterative Image Space Reconstruction Algorithms*
 - *Physicality constraint using regularization to a partial differential equation*

- Advantages of our approach:
 - *The algorithms are both fast and robust*
 - *The Richardson-Lucy algorithm handles Poisson noise explicitly*
 - *Can work on data with very low signal-to-noise ratio*
 - *Regularization approach is somewhat “vanilla”, in that minimal tuning is required*



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