Kindergarten, Lesson 3 of 24

Coding as Another Language - KIBO (CAL-KIBO)



Lesson 3: KIBO's Body **Lesson 3 Overview:** Lesson 3 introduces children to the parts of the KIBO robot and how to assemble KIBO.

Powerful Ideas from Computer Science: Hardware/Software

Powerful Ideas from Literacy: Tools of Communication and Language

I. Warm Up: Robot Parts Song

• Introduce the *Robot Parts Song* to children.

II. Opening Tech Circle: Building KIBO

• Have children reflect on the similarities and differences between their bodies and KIBO's robot body.

III. KIBO Time: Robot Parts

- Go over KIBO's key parts and their functions (e.g., body, wheels, motor).
- Weave in key ideas from lesson 2 around programming and programming languages (e.g., children will act as engineers when they give KIBO a program. The program they give KIBO's language).
- Have children practice assembling and disassembling the KIBO wheels and motor.
- Review class norms around safely and appropriately using KIBO.

IV. Closing Tech Circle: Programming Clean-Up

• Sing the KIBO Clean-up Song with children.

Vocabulary:

Hardware

Languages

Motor

Program

Wheels